Magical Day Camp

We had a **"Magical Day Camp"** just before Halloween but it would have been fun any day of the year.

I started using ideas from the SPARKS SAMPLE MEETING - "Magic Night" but expanded on the idea to make it a whole day.

In the morning we made our crafts, which transformed all our girls into fairy, princesses. We bought fun foam crowns at a craft store for the girls to decorate, as well as the crafts seen here:
http://www.girlguides.ca/media/pdfs/143/sparks_magic.pdf

Then in the afternoon we had some "magical experiments" from this site:
http://www.exploratorium.edu/science_explorer/

I did the "balloon blow-up" as a demonstration, but the girls got to try the "remote control roller" and the "black magic" themselves. The girls also had fun when we made "Slime" out of cornstarch and water. If (when) I do it again, I will add a couple more experiments for them to do as they were done a little quicker than I thought.

We also played Halloween versions of games, like Duck Duck Goose (Cat Cat Witch) and Farmer in the Dell. (Hey Ho it's Halloween) as well as the Abracadabra game listed in the Spark Instant meeting.

We ran out of time but we also had planned to play "Grave Yard" but I was going to call it "Sleeping Beauty". The girls all had a great time.

We had two Embers also attend (with their leader moms) and they had a great time too.

Magical Day Camp
9:00 am - Arrival / coloring books
9:30 am - Make Magic Crowns
10:00 am - Snack
10:30 am - Make magic wands
11:00 am - Make magic capes
11:30 am - Games
12:00 pm - Lunch & Clean up
1:00 pm - Movie and Rest time
2:00 pm - Magical Experiments
3:00 pm - Snack
3:30 pm - Games
3:45 pm - Clean up
4:00 pm - Go home

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